

## Civilization Survivor 3rd hour Discussion

You and your classmates have been sent back in time to 3000 B.C. and you need to figure out how to adapt, grow, and succeed using the surrounding geography provided on the map. Explain in the Google document how you and your peers will survive and create a civilization.

### Survive-

- Close to water
  - fresh water for drinking and cooking
  - For food and resources
  - Wash clothes
  - Bathe
- Flint to start fires or friction with wood
- Use wood to make bows and arrows....weapons.
- Shelter- natural cover in trees or in caves (mountains and hills)
  - Use mud/clay to insulate
- Try to live on a hill for protection, near woods for animals (food)
- Use animals for
  - skin for clothing
  - food
  - bones for tools
  - fur for clothing and blankets
- Find naturally growing plants for food
- Plants
  - food
  - medicine
  - rope or string
  - baskets
- Wood
  - Weapons
  - Shelter
  - furniture
  - tools

### Thrive and Grow-

- Skills/Jobs/Job Specialization
  - Hunters
  - Fisherman
  - Builders (engineers) - Craftsmen
    - Designer/architect
    - Blacksmith (Smiths)
    - Carpenter
    - Miner ?
    - Construction
    - Stonemason
    - Potter

- - Ship Builders
- Doctor - Medicine
  - Scientist ?
- Soldiers
- Cooking and Baking
- Clothing / Tailor
- Leadership
- Map Maker

Strategy to build up your civilization.

- Building shelters near water and food
- Assign roles within our community
- Create laws (rules)